

Klondike Derby & Deep Freeze

PARKING POLICY & Request to carpool

Camp Wakpominee roads are the primary paths for scouts going between Derby Cities. Their safety requires us to restrict vehicles on those paths. You can help by carpooling, and following these safety rules. Thanks!

Vehicles may be parked in the three visitor/camper parking lots, one across Sly Pond Road, and two in camp before entering the main area. The staff parking lot (near Scouter's Lounge) is not available. Do not park so as to restrict other vehicles from leaving the parking lots or to restrict emergency vehicles from entering and leaving camp. If necessary, staff may allow cars to park on one side along the camp entrance road. Use your Derby sledges and strong Scout backs to transport your gear if possible.

Dropping off gear at remote campsites: Unlike prior Klondike Derbies at Camp Boyhaven, some Camp Wakpominee campsites are significant distances from parking areas. Troops that need to drop gear off at remote campsites shall follow these rules:

- 1) Minimize how many vehicles drive into camp past the parking lots.
- 2) Consolidate gear into as few vehicles as possible.
- 3) Only 4 wheel drive or all-wheel drive vehicles can go past the parking lots. Do not drive on un-plowed roads.
- 4) Vehicles must stay under 5 MPH and yield to pedestrians.
- 5) Vehicles must be out of camp and in parking lots Saturday between 9:00AM and 4:30 PM.
- 6) Any vehicles that need to drive in camp (past the Visitor Lot) between 9:00AM and 4:30PM must receive permission from a Mayor or Health & Safety Chief. The Chief may assign a walking or riding escort to the vehicle.
- 7) Vehicles are allowed to drive to the Visitor lot during the event, but must stop/park if Scouts are in sight. After the Scouts leave, the vehicle can proceed to the Visitor Lot to park.

If you want to drive your vehicle Saturday between 9AM and 4:30PM, then park it across Sly Pond Road in the big parking lot. There are no restrictions on that parking lot.